# Integration

Services to (maybe) integrate with:

* Steam
* Origin
* Uplay
* Blizzard/Battle.net
* PSN
* Xbox Live
* Google (app store games? Also movies?)
* Amazon (app store games? Also movies?)

### API research/documentation:

# Security

Security of the user accounts should a top priority. Code should be written from the start with security in mind. Questions that we should answers/consider based on security:

* How will we authenticate with other services?
* Will our webapp know a username/password? (the answer is no, it shouldn’t)
* How will our webapp maintain persistence of authentication between sessions?
* Will our webapp have an authentication token?
  + Where will the authentication token be stored? Will we have a backend database that stores it? Will it be stored in cookies/cached local data?
* Other concerns?